## **CLAIMS**

The invention is hereby claimed as follows:

- 5 1. A gaming device having a game operable upon a wager, the gaming device comprising:
  - a plurality of symbols;
  - a plurality of value indicators associated with each of the symbols, each of the value indicators displaying an initial indication of a starting value, then an indication of at least one intermediate value and then an indication of a final value:
    - at least one first event associated with a plurality of the symbols; a mathematical modifier;
    - a second event associated with the mathematical modifier;
- an award based on at least one of the final values and the mathematical modifier; and
  - a display device which: (a) displays the symbols; (b) displays the value indicators associated with a plurality of the symbols after the first event occurs; and (c) displays the award after the second event occurs.
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- 2. The gaming device of Claim 1, wherein each of the value indicators includes a graphical representation.
- The gaming device of Claim 2, wherein each of the graphical
   representations includes a representation of an integer by integer numerical increase from the starting value to the intermediate value to the final value.
- 4. The gaming device of Claim 1, wherein the first event includes30 at least one symbol selection event.

- 5. The gaming device of Claim 1, wherein the second event includes a symbol reselection event.
- 6. The gaming device of Claim 1, wherein the display device includes an award display area which: (a) displays a sum of a plurality of the final values at one time; and (b) displays the award at a later time.

- 7. The gaming device of Claim 1, wherein each of the value indicators includes a graphical representation selected from the group consisting of a wheel, a disk, a dial and a meter.
  - 8. The gaming device of Claim 1, wherein at least one of the final values is greater than or less than one of the starting values.
  - 9. The gaming device of Claim 1, wherein at least one of the intermediate values is greater than or less than one of the starting values.
- 10. The gaming device of Claim 1, wherein the display device has an electronic configuration which is accessible through a network selected from the group consisting of a data network, a playing station network, a local area network, a wide area network and an internet.

- 11. A gaming device having a game operable upon a wager, the gaming device comprising:
  - a plurality of symbols;
- a plurality of value indicators associated with each of the symbols, each of the value indicators displaying an initial indication of a starting value, then an indication of at least one intermediate value and then an indication of a final value;
  - a first event associated with one of the symbols;
  - a second event associated with another one of the symbols;
- 10 a mathematical modifier;

- a third event associated with the mathematical modifier;
- an award based on at least one of the final values and the mathematical modifier; and
- a display device which: (a) displays the symbols; (b) displays the value indicators associated with a plurality of the symbols after the first event and the second event occur; and (c) displays the award after the third event occurs.
- 12. The gaming device of Claim 11, wherein each of the value20 indicators includes a graphical representation.
  - 13. The gaming device of Claim 12, wherein each of the graphical representations includes a representation of an integer by integer numerical increase from the starting value to the intermediate value to the final value.
  - 14. The gaming device of Claim 12, wherein the first event and the second event each include a symbol selection event.
- 30 15. The gaming device of Claim 12, wherein the third event includes a symbol reselection event.

16. The gaming device of Claim 12, wherein the display device includes an award display area which: (a) displays a sum of a plurality of the final values at one time; and (b) displays the award at a later time.

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- 17. The gaming device of Claim 12, wherein each of the value indicators includes a graphical representation selected from the group consisting of a wheel, a disk, a dial and a meter.
- 10 18. The gaming device of Claim 12, wherein at least one of the final values is greater than or less than one of the starting values.
  - 19. The gaming device of Claim 12, wherein at least one of the intermediate values is greater than or less than one of the starting values.
  - 20. The gaming device of Claim 12, wherein the display device has an electronic configuration which is accessible through a network selected from the group consisting of a data network, a playing station network, a local area network, a wide area network and an internet.

21. A gaming device having a game operable upon a wager, the gaming device comprising:

a group of symbols;

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a first selection opportunity enabling a player to select a designated quantity of the symbols in the group to cause a sum of final values to be calculated, said quantity being less than all of the symbols in the group;

a plurality of value indicators associated with each of the selected symbols, each of the value indicators displaying a numerical increase including an initial indication of a starting value, then an indication of a plurality of different intermediate values and then an indication of one of the final values:

a plurality of different award modifiers associated with the selected symbols;

a second selection opportunity enabling the player to reselect a designated quantity of the selected symbols in the group;

an award determined by applying to the sum the award modifier associated with the reselected symbol; and

a display device adapted to display the symbols, the value indicators and the award to the player.

- 22. The gaming device of Claim 21, wherein each of the value indicators includes a graphical representation.
- 25 23. The gaming device of Claim 21, wherein each of the value indicators includes a graphical representation selected from the group consisting of a wheel, a disk, a dial and a meter.
- 24. The gaming device of Claim 21, wherein at least one of the final30 values is greater than or less than one of the starting values.
  - 25. The gaming device of Claim 21, wherein at least one of the intermediate values is greater than or less than one of the starting values.

- 26. The gaming device of Claim 21, wherein each of the award modifiers includes an award increaser.
- 27. The gaming device of Claim 21, wherein the numerical increase includes an integer-by-integer increase.
  - 28. The gaming device of Claim 21, which includes a plurality of value indicators associated with each of the symbols in the group which are not selected by the player, each of the value indicators indicating a final value which will not be included in the sum.
  - 29. The gaming device of Claim 21, wherein the display device has an electronic configuration which is accessible through a network selected from the group consisting of a data network, a playing station network, a local area network, a wide area network and an internet.

- 30. A method for operating a gaming device comprising:
  - (a) displaying a group of symbols;
- (b) enabling a player to select a designated quantity of the symbols;
- 5 (c) indicating a starting value in association with each of the selected symbols;
  - (d) enabling a first period of time to lapse;
  - (e) indicating at least one intermediate value in association with each of the selected symbols;
  - (f) enabling a second period of time to lapse;

- (g) indicating a final value in association with each of the selected symbols;
- (h) enabling the player to reselect at least one of the selected symbols;
- 15 (i) retrieving a mathematical modifier associated with the reselected symbol;
  - (j) determining an award by performing a mathematical calculation including the indicated final values and the mathematical modifier; and
- 20 (k) providing the award to the player.
  - 31. The method of Claim 30, wherein the steps (c) through (g) include the step of graphically representing an integer-by-integer numerical increase.
  - 32. The method of Claim 31, wherein the starting value is replaced by the intermediate value and the intermediate value is replaced by the final value.
- 30 33. The method of Claim 30, which includes the step of alternately conducting: (i) steps (c) through (g) for a first one of the selected symbols; and (ii) steps (c) through (g) for a second one of the selected symbols.

- 34. The method of Claim 30, wherein the step of determining an award includes the step of determining an amount which is greater than or less than a sum of the indicated final values.
- 5 35. A method for operating a gaming device comprising:
  - (a) displaying a group of symbols;
  - (b) enabling a player to select a first one of the symbols;
  - (c) indicating a starting value in association with the first symbol;
- 10 (d) enabling a first period of time to lapse;
  - (e) indicating at least one intermediate value in association with the first symbol;
    - (f) enabling a second period of time to lapse;
    - (g) indicating a final value in association with the first symbol;
- 15 (h) enabling the player to select a second one of the symbols;
  - (i) indicating a starting value in association with the second symbol;
    - (j) enabling a third period of time to lapse;
- 20 (k) indicating at least one intermediate value in association with the second symbol;
  - (I) enabling a fourth period of time to lapse;
  - (m) indicating a final value in association with the second symbol;
- 25 (n) enabling the player to reselect at least one of the first and second symbols;
  - (o) retrieving a mathematical modifier associated with the reselected symbol;
- (j) determining an award by performing a mathematical 30 calculation including the indicated final values and the mathematical modifier; and
  - (k) providing the award to the player.

- 36. The method of Claim 35, wherein the steps (c) through (g) include the step of graphically representing an integer-by-integer numerical increase.
- 5 37. The method of Claim 36, wherein the steps (i) through (m) include the step of graphically representing an integer-by-integer numerical increase.
- 38. The method of Claim 37, wherein each of the starting values is replaced by one of the intermediate values and each of the intermediate values is replaced by one of the final values.
  - 39. The method of Claim 35, wherein the step of determining an award includes the step of determining an amount which is greater than or less than a sum of the indicated final values.
    - 40. A gaming device having a game operable upon a wager, the gaming device comprising:

a plurality of symbols;

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a plurality of value indicators associated with each of the symbols, each of the value indicators displaying an initial indication of a starting value, then an indication of at least one intermediate value and then an indication of a final value;

at least one event associated with a plurality of the symbols;

an input device operable to receive an accept input and a decline input from a player;

an award based on at least one of the final values; and

a display device which: (a) displays the symbols; (b) displays one of the value indicators associated with one of the symbols after the event occurs; and (c) if the player provides a decline input, displays another one of the value indicators associated with another one of the symbols.

- 41. The gaming device of Claim 40, wherein each of the value indicators includes a graphical representation.
- 42. The gaming device of Claim 40, wherein each of the graphical representations includes a representation of an integer by integer numerical increase from the starting value to the intermediate value to the final value.
- 43. The gaming device of Claim 40, wherein the event includes at least one symbol selection event.
  - 44. The gaming device of Claim 40, wherein each of the value indicators includes a graphical representation selected from the group consisting of a wheel, a disk, a dial and a meter.

45. The gaming device of Claim 40, wherein at least one of the final values is greater than or less than one of the starting values.

- 46. The gaming device of Claim 40, wherein at least one of the intermediate values is greater than or less than one of the starting values.
- 47. The gaming device of Claim 40, wherein the display device has an electronic configuration which is accessible through a network
  25 selected from the group consisting of a data network, a playing station network, a local area network, a wide area network and an internet.